

# Surface Sensitive X-ray Scattering

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## Introduction

- Concepts of surfaces
- Scattering (Born approximation)

## Crystal Truncation Rods

- The basic idea
- How to calculate
- Examples

## Reflectivity

- In Born approximation
- Exact formalism (Fresnel)
- Examples

## Grazing Incidence Diffraction

- The basic idea
- Penetration depth
- Example

## Diffuse Scattering

- Concepts of rough surfaces
- Correlation functions
- Scattering Born-approximation
- DWBA
- Examples

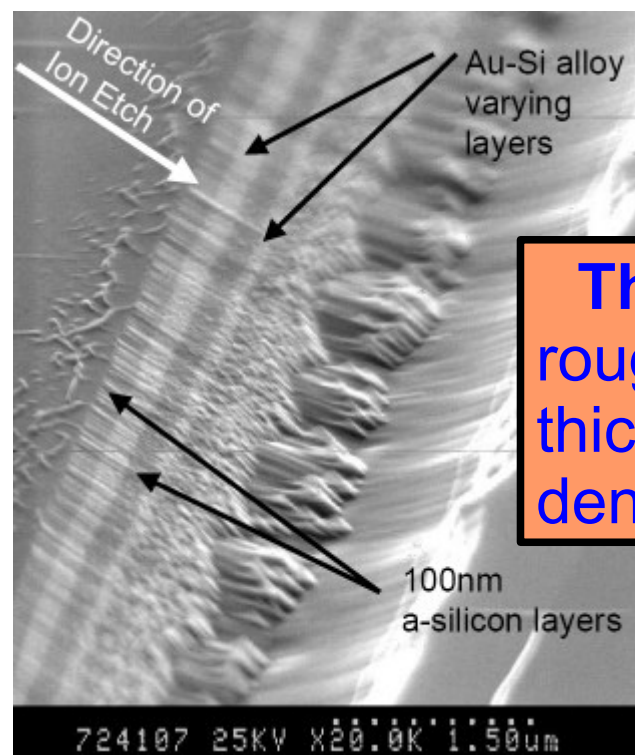
With **x-ray and neutron reflectivity**  
**surfaces, buried interfaces** and  
the properties of **thin film systems**  
can be investigated on a **micro- and nanoscale**.

### Fundamental science, e.g.:

- layer growth
- roughness evolution

### Industrial applications, e.g.:

- semiconductor devices
- storage devices / harddisks
- coatings
- lubricants
- catalysts



The layers'  
roughnesses ?  
thicknesses ?  
densities ?

## Advantages of x-ray and neutron reflectometry:

- Resolution in the **Å-regime**
- Gives a **lot of information** with just one measurement
- Usually **non-destructive**
- Highly **element specific**
- **No special preparation** of the sample
- **(Averaged information over whole sample area)**

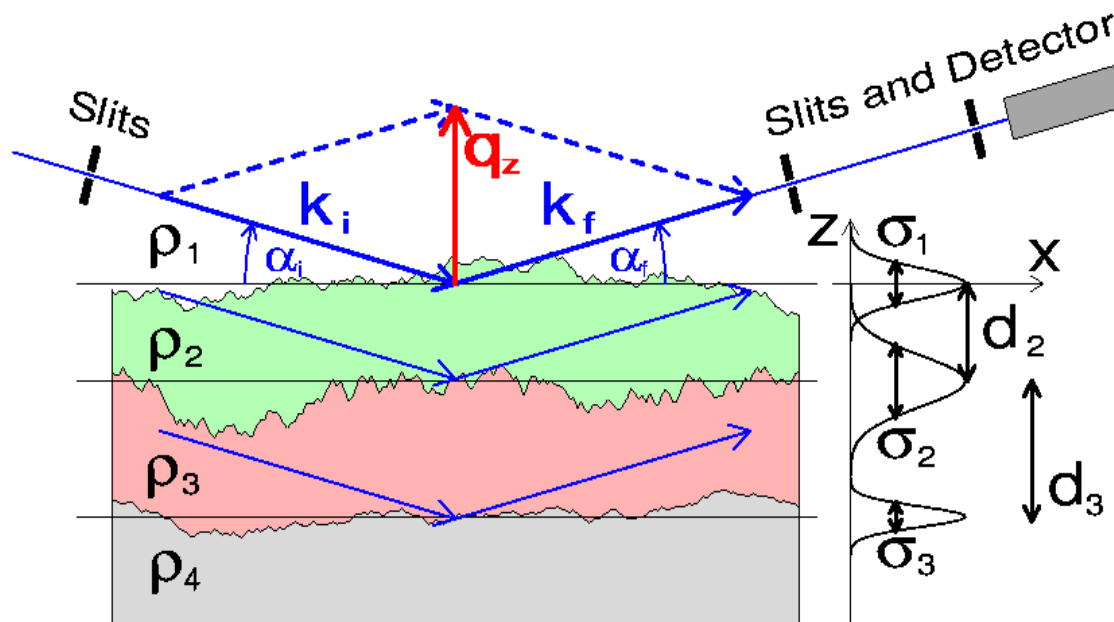
## Disadvantages of x-ray and neutron reflectometry:

- **No unique results** without preknowledge
- **No fast results**
- **Interpretation/analysis** often **not easy**
- **(No local information)**

# Theoretical Part

## a) General Considerations

Photons with wavelength  $\lambda$  (or neutrons with  $\lambda = h/\sqrt{2mE}$ ) are scattered **elastically** (no energy change:  $\lambda_i = \lambda_f$ ) at the surface. The incident angle  $\alpha_i$  equals the exit angle  $\alpha_f$ .

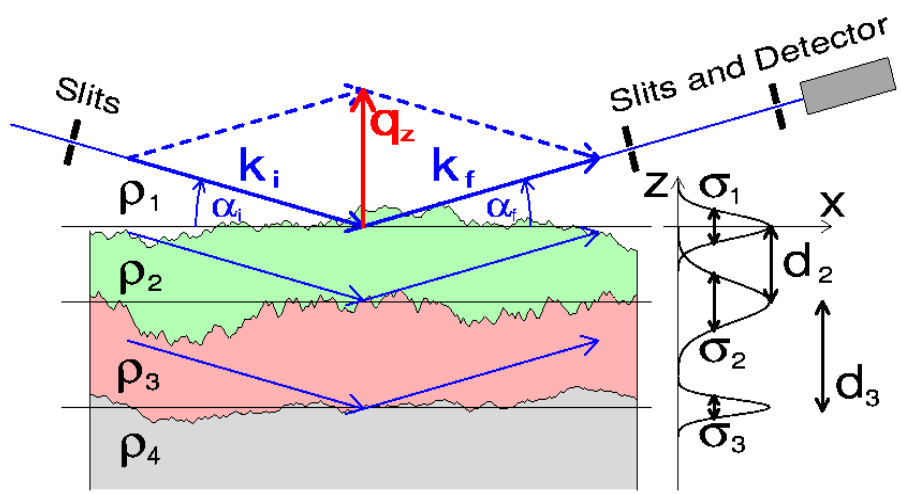


The density  $\rho_j$  means:

- **Electron density** for x-rays
- **Scattering length density** for neutrons

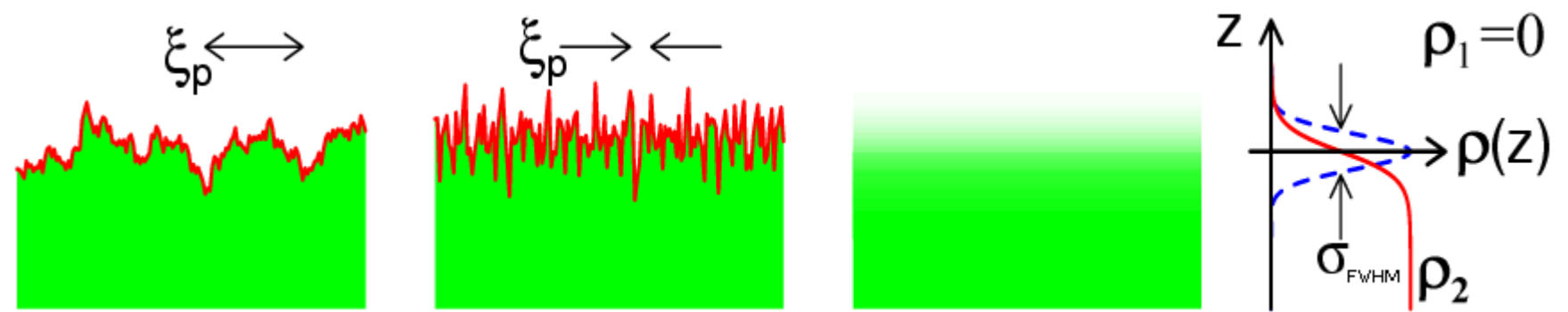
Wave vector transfer

$$q_z = \frac{4\pi}{\lambda} \sin(\alpha_f) = 2k_0 \sin(\alpha_f)$$



$q_z$  is perpendicular to the surface  
 $\Rightarrow$   
 only sensitive to information perpendicular to the surface :  
 electron (scattering length) density profile  $\langle \rho(x,y,z) \rangle_{(x,y)} = \rho(z)$ .

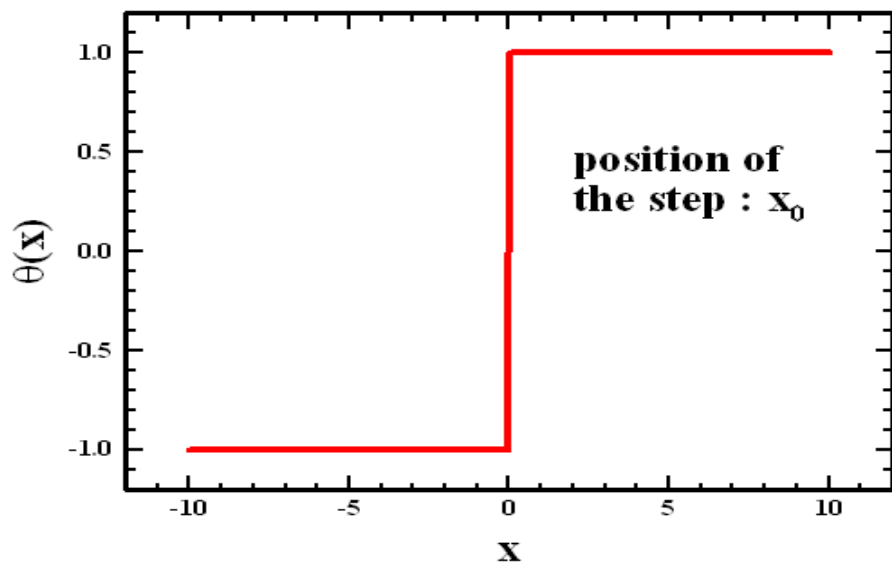
**That means: a reflectivity cannot distinguish different in-plane structures.**



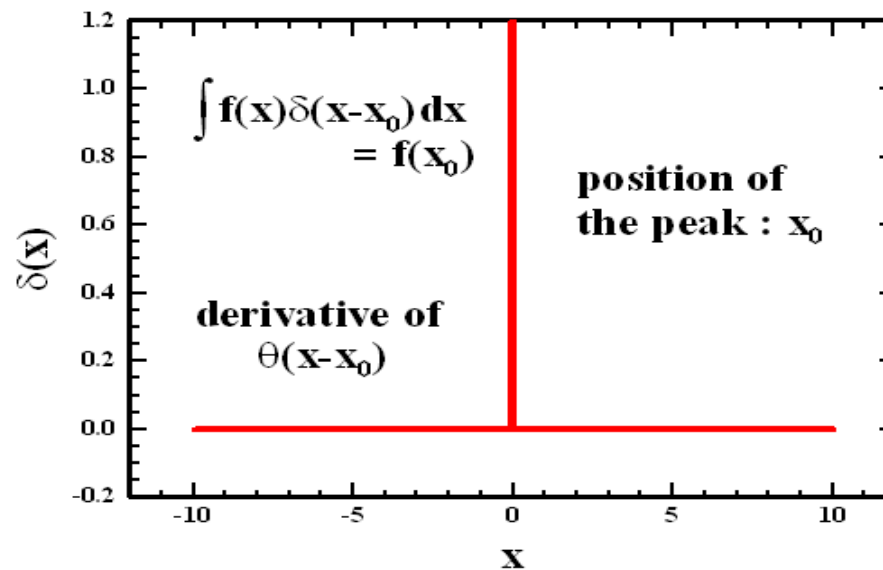
**These different surfaces have the same reflectivity !**

# The following functions are important in the following:

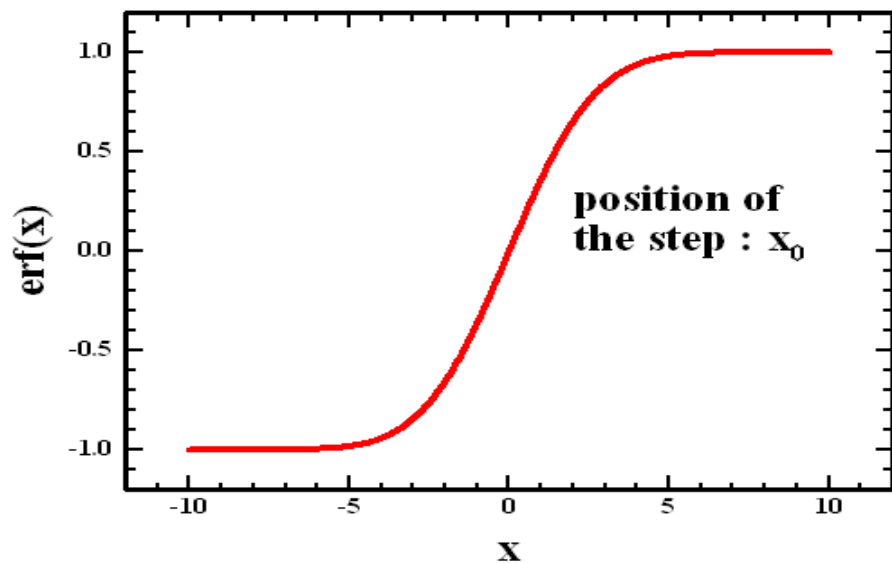
**step function  $\theta(x-x_0)$**



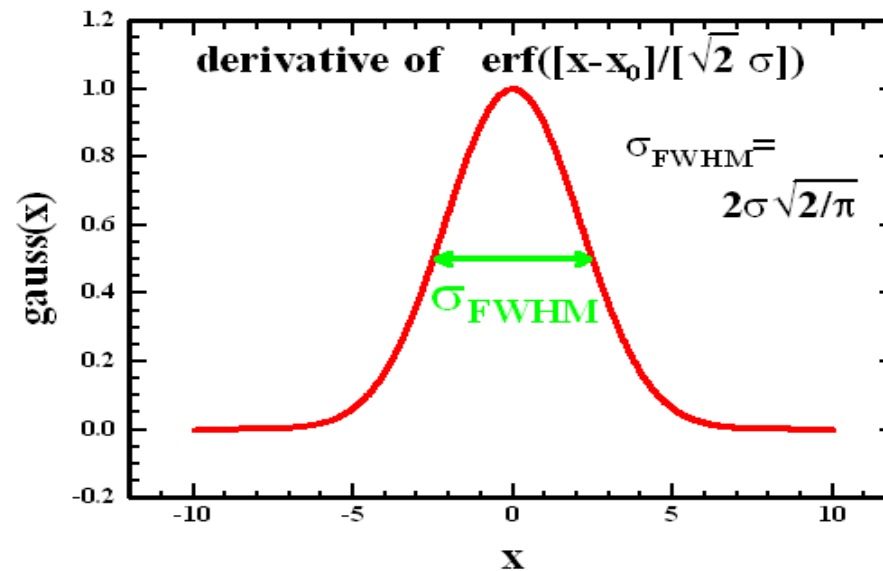
**delta function  $\delta(x-x_0)$**



**error function  $\text{erf}([x-x_0]/[\sqrt{2} \sigma])$**



**Gaussian  $\exp(-[(x-x_0)/\sigma]^2/2)$**



# Specularly Reflected Intensity in Born Approximation ( $I_{scatt} \ll I_0$ )

$$I(q_z) \propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2$$

Given by the **absolute square** of the **Fouriertransformation** of the **derivative** of the **density/(scattering length) profile** and divided by  $q_z^4$ .

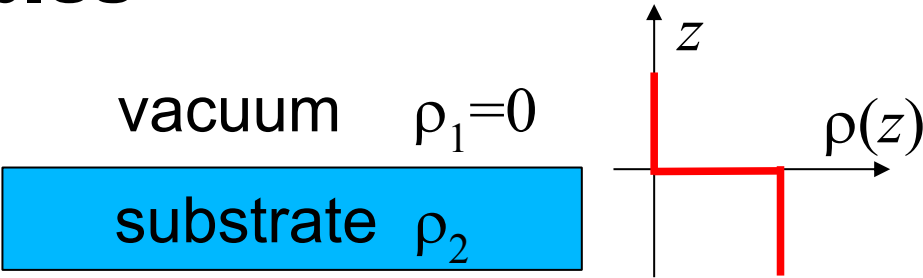
## Consequences:

- . Reflected intensity **drops fast** with increasing angle :  $1/q_z^4$
- . Only differences in density can be seen (**contrast**) : **Derivative**
- . Only sensitive to density properties in **z-direction** : **Density profile**
- . **No direct picture** visible : **Fourier space**
- . Phase information gets lost  $\Rightarrow$  **no unique solution** : **Absolute square**



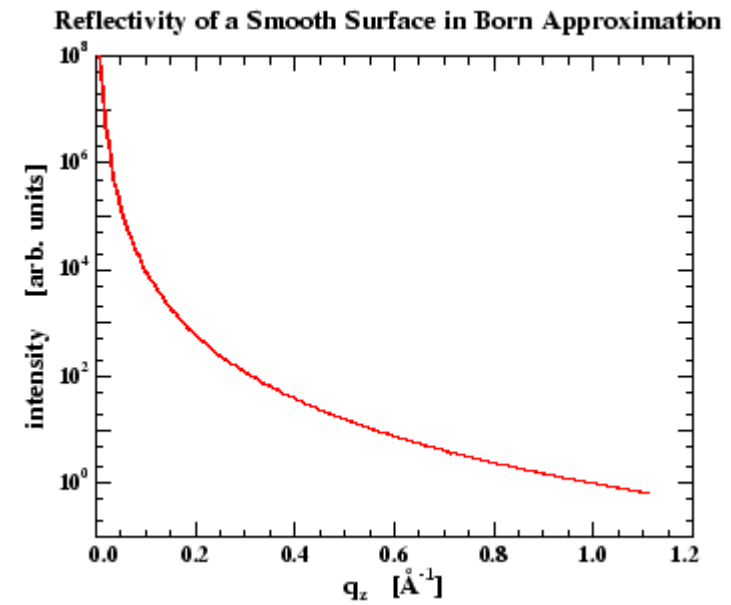
# Examples

1) single smooth surface at  $z = 0$



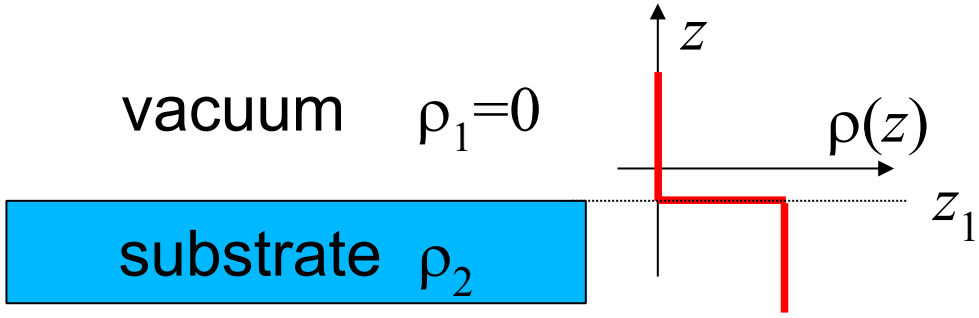
Density profile:  $\rho(z) = \frac{\rho_2}{2} (1 - \Theta[z]) \Rightarrow \frac{d\rho}{dz} \propto \delta(z)$

$$\begin{aligned}
 I(q_z) &\propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2 \\
 &= \frac{1}{q_z^4} \left| \int \delta(z) \exp(iq_z z) dz \right|^2 \\
 &= \frac{1}{q_z^4} \left| \exp(iq_z \cdot 0) \right|^2 = \frac{1}{q_z^4} \cdot |1|^2 = \frac{1}{q_z^4}
 \end{aligned}$$





**2) single smooth surface at  $z = z_1$  (shifted)**



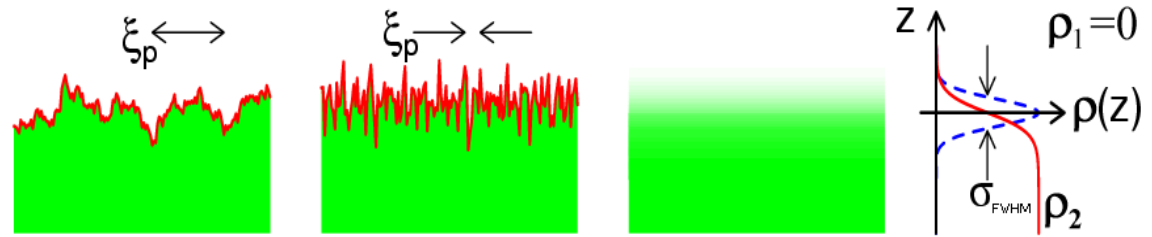
**Density profile:**  $\rho(z) = \frac{\rho_2}{2} (1 - \Theta[z - z_1]) \Rightarrow \frac{d\rho}{dz} \propto \delta(z - z_1)$

$$\begin{aligned}
 I(q_z) &\propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2 = \frac{1}{q_z^4} \left| \int \delta(z - z_1) \exp(iq_z z) dz \right|^2 \\
 &= \frac{1}{q_z^4} \left| \exp(iq_z z_1) \right|^2 = \frac{1}{q_z^4} \cdot 1^2 = \frac{1}{q_z^4}
 \end{aligned}$$

**A shift of the sample does not change the reflectivity.**



### 3) single rough surface with roughness $\sigma$



**Density profile:**  $\rho(z) = \frac{\rho_2}{2} \left[ 1 - \operatorname{erf} \left( \frac{z}{\sqrt{2} \sigma} \right) \right] \Rightarrow \frac{d\rho}{dz} \propto \exp \left( \frac{-z^2}{2 \sigma^2} \right)$

$$I(q_z) \propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2$$

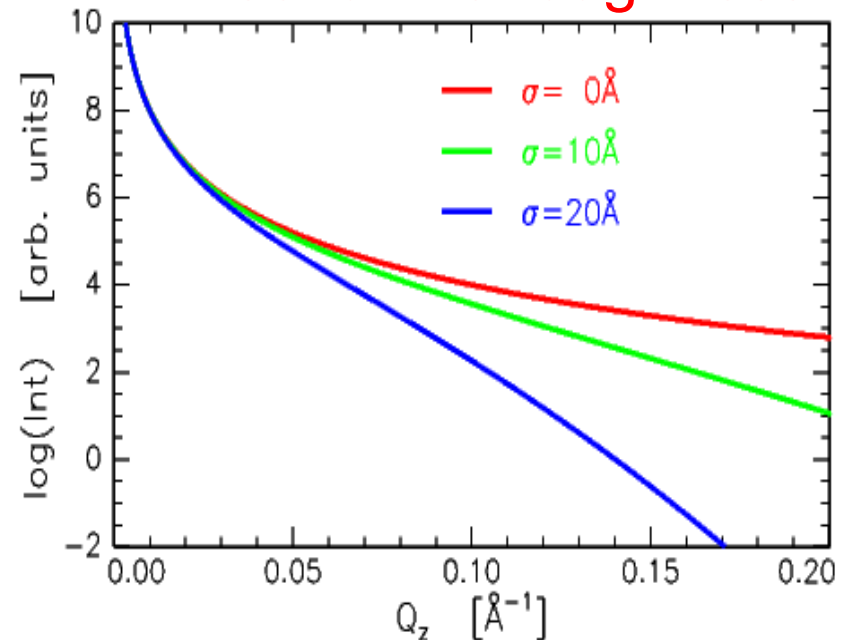
$$= \frac{1}{q_z^4} \left| \int \exp \left( \frac{-z^2}{2 \sigma^2} \right) \exp(iq_z z) dz \right|^2$$

Fourier transformation is known!

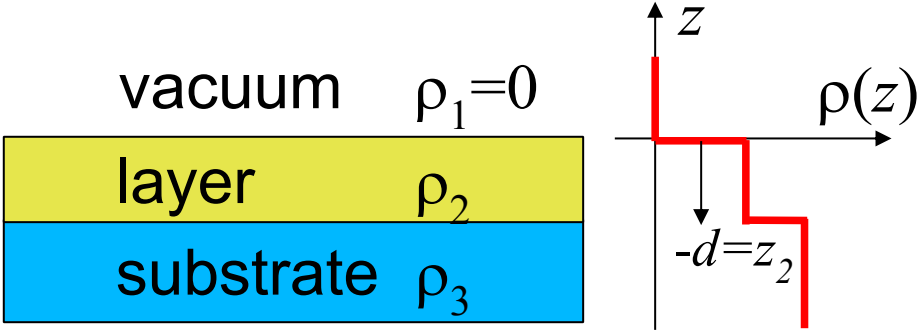
$$\propto \frac{1}{q_z^4} \left| \exp \left( \frac{-q_z^2 \sigma^2}{2} \right) \right|^2 = \frac{1}{q_z^4} \exp(-q_z^2 \sigma^2)$$

### Debye-Waller factor

### Effect of the roughness



**4) single smooth layer with thickness  $d$**



**Density profile:**

$$\rho(z) = \frac{\Delta \rho_1}{2} [1 - \Theta(z)] + \frac{\Delta \rho_2}{2} [1 - \Theta(z + d)]$$

**Derivative of  $\rho(z)$ :**

$$\frac{d\rho}{dz} \propto \Delta \rho_1 \delta(z) + \Delta \rho_2 \cdot \delta(z + d) \quad \text{with: } \begin{cases} \Delta \rho_1 = \rho_2 - \rho_1 \\ \Delta \rho_2 = \rho_3 - \rho_2 \end{cases}$$

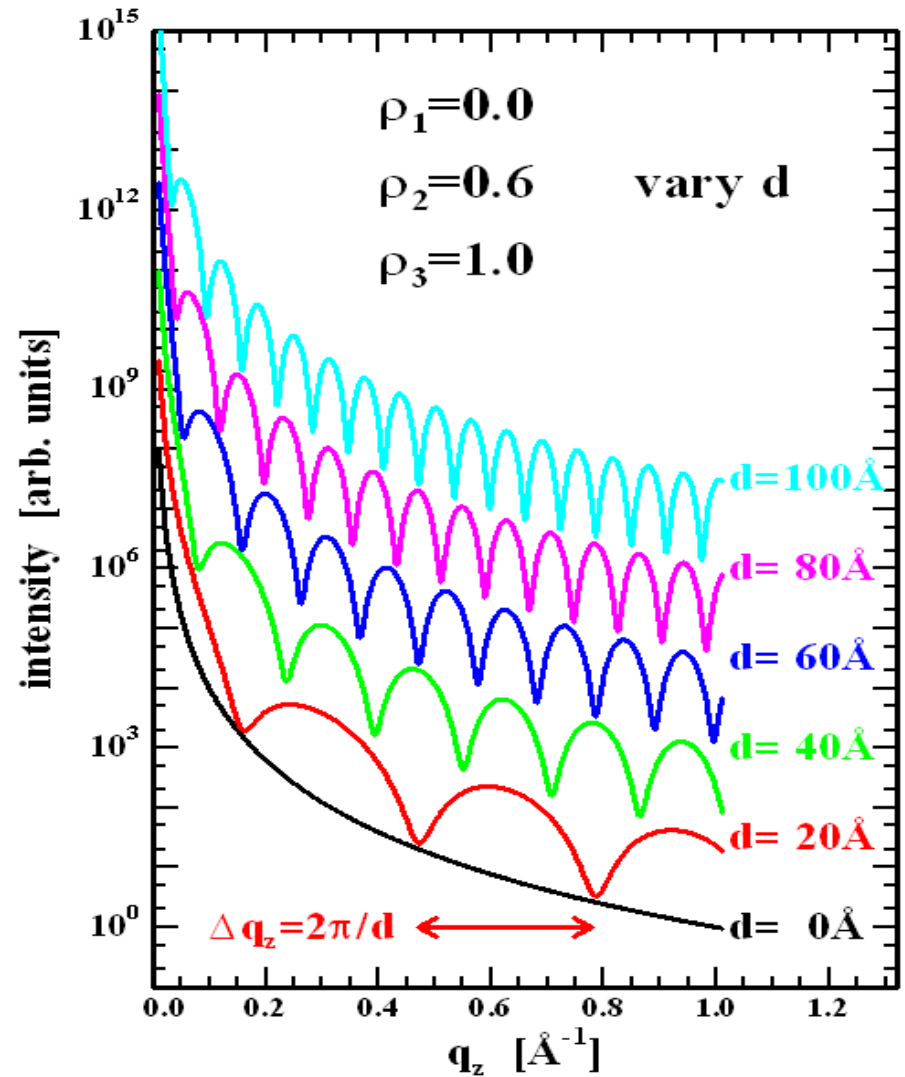
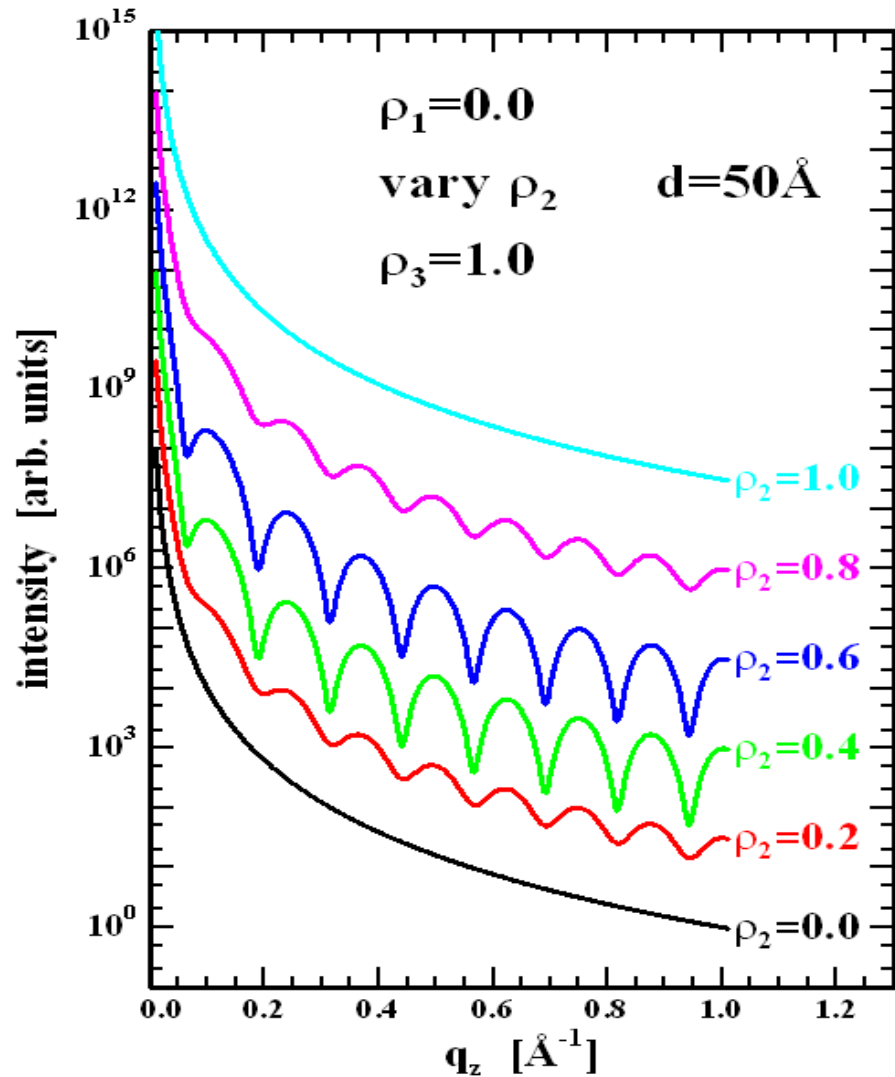
$$\begin{aligned} I(q_z) &\propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2 = \frac{1}{q_z^4} \left| \int [\Delta \rho_1 \delta(z) + \Delta \rho_2 \delta(z + d)] \exp(iq_z z) dz \right|^2 \\ &= \frac{1}{q_z^4} \left| \Delta \rho_1 + \Delta \rho_2 \exp(-iq_z d) \right|^2 = \frac{1}{q_z^4} [\Delta \rho_1 + \Delta \rho_2 \exp(iq_z d)] \cdot [\Delta \rho_1 + \Delta \rho_2 \exp(-iq_z d)] \\ &= \frac{1}{q_z^4} (\Delta \rho_1^2 + \Delta \rho_2^2 + \Delta \rho_1 \Delta \rho_2 [\exp(iq_z d) + \exp(-iq_z d)]) \\ &= \frac{1}{q_z^4} [\Delta \rho_1^2 + \Delta \rho_2^2 + 2 \Delta \rho_1 \Delta \rho_2 \cos(q_z d)] \end{aligned}$$

**oscillating function**



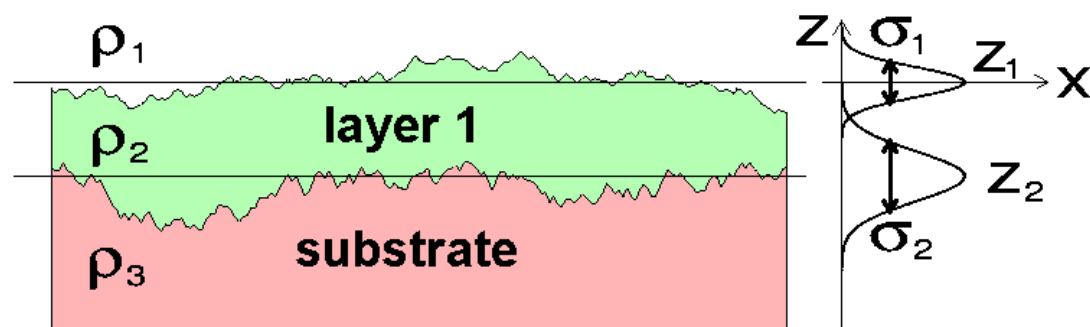
- Contrasts  $\Delta\rho_1$  and  $\Delta\rho_2$  determine the visibility of the oscillations.
- Film thickness  $d$  determines the period via  $\Delta q_z = 2\pi/d$ .

### completely smooth one-layer system



## 5) single layer with rough interfaces and thickness

$$d = -z_2$$



**Density profile:**

$$\rho(z) = \frac{\Delta \rho_1}{2} \left[ 1 - \operatorname{erf} \left( \frac{z - z_1}{\sqrt{2} \sigma_1} \right) \right] + \frac{\Delta \rho_2}{2} \left[ 1 - \operatorname{erf} \left( \frac{z - z_2}{\sqrt{2} \sigma_2} \right) \right]$$

**Derivative of  $\rho(z)$ :**

$$\frac{d\rho}{dz} \propto \frac{\Delta \rho_1}{\sigma_1} \exp \left( -\frac{(z - z_1)^2}{2 \sigma_1^2} \right) + \frac{\Delta \rho_2}{\sigma_2} \exp \left( -\frac{(z - z_2)^2}{2 \sigma_2^2} \right)$$

**using:**

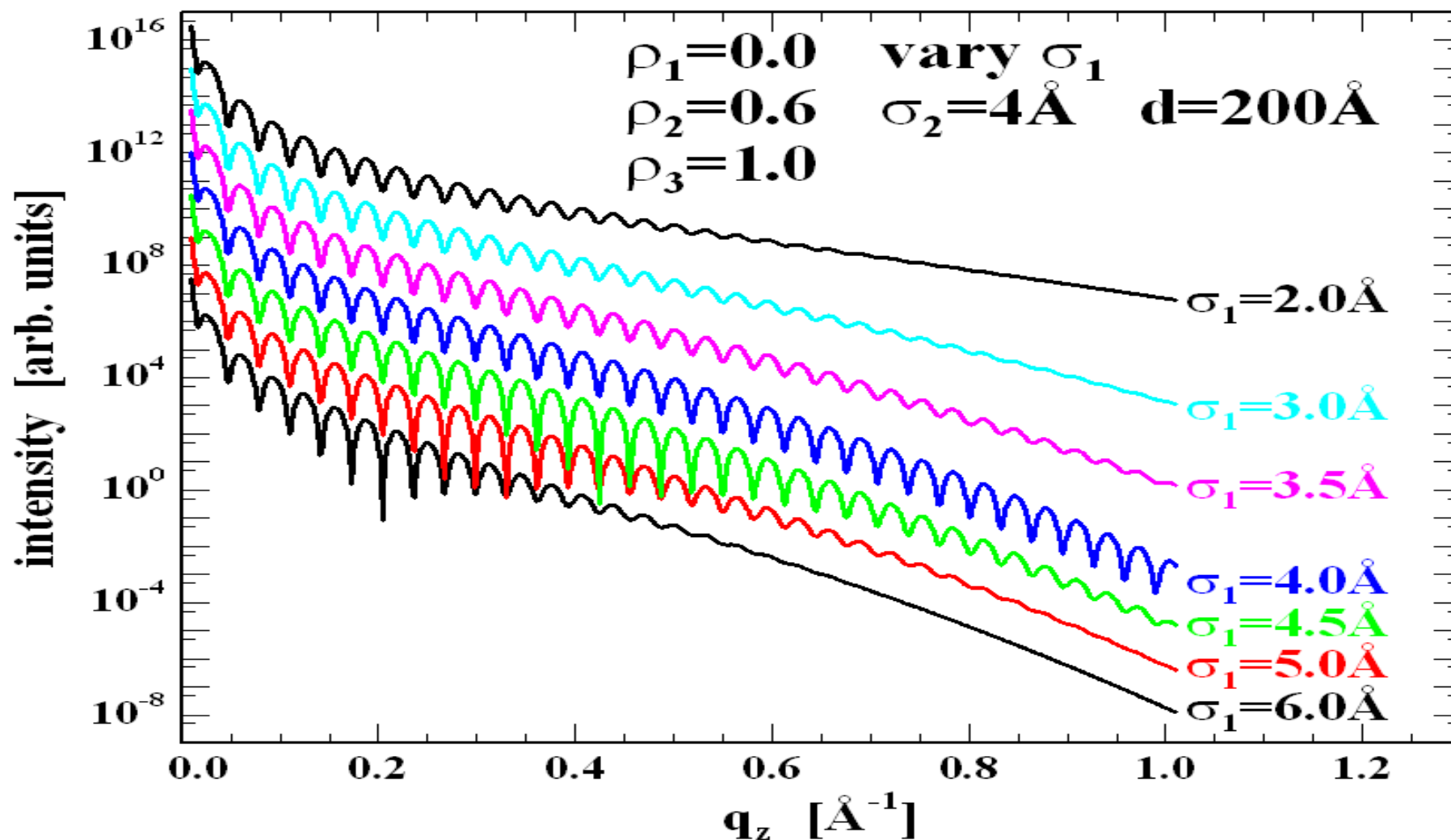
$$\int \exp \left( -\frac{(z - z_1)^2}{2 \sigma_1^2} \right) \exp(iq_z z) dz = \exp(iq_z z_1) \sqrt{2} \sigma_1 \exp \left( \frac{q_z^2 \sigma_1^2}{2} \right)$$

**Result:**  $I(q_z) \propto \frac{1}{q_z^4} \left[ \Delta \rho_1^2 \exp(-q_z^2 \sigma_1^2) + \Delta \rho_2^2 \exp(-q_z^2 \sigma_2^2) \right.$

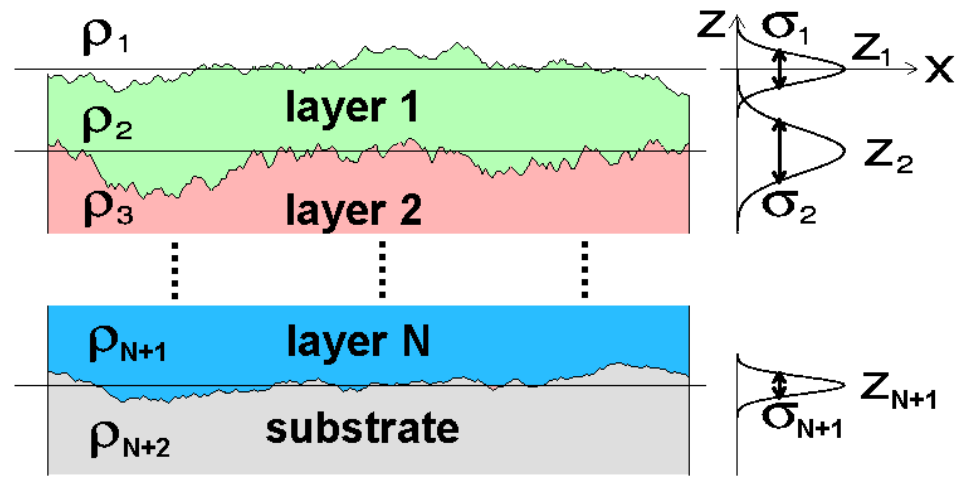
$$\left. + 2 \Delta \rho_1 \Delta \rho_2 \exp \left( -q_z^2 \frac{\sigma_1^2 + \sigma_2^2}{2} \right) \cos(q_z z_2) \right]$$

- At large  $q_z$  the scattering is dominated by the smoothest interface.
- The difference between the  $\sigma$ 's of a layer determines the “die-out” of the oscillations.

### one layer system with rough interfaces



5) general case:  $N$  rough layers



Density profile:

$$\rho(z) = \frac{1}{2} \sum_{j=1}^{N+1} \Delta \rho_j \left( 1 - \operatorname{erf} \left[ \frac{z - z_j}{\sqrt{2} \sigma_j} \right] \right) \quad \text{with} \quad \Delta \rho_j = \rho_{j+1} - \rho_j$$

$$I(q_z) \propto \frac{1}{q_z^4} \left( \sum_{j=1}^{N+1} \Delta \rho_j^2 \exp(-q_z^2 \sigma_j^2) \right)$$

Scattering terms from the single interfaces

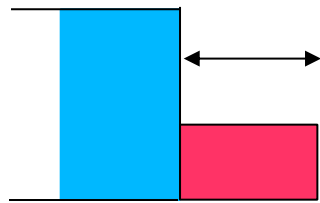
$$+ 2 \sum_{j=1}^N \sum_{k=j+1}^{N+1} \Delta \rho_j \Delta \rho_k \exp \left( -q_z^2 \frac{\sigma_j^2 + \sigma_k^2}{2} \right) \cos [q_z (z_j - z_k)]$$

Each distance  $z_j - z_k$  gives an oscillating term, scaled with the respective Debye-Waller factor and the contrasts at the interfaces.

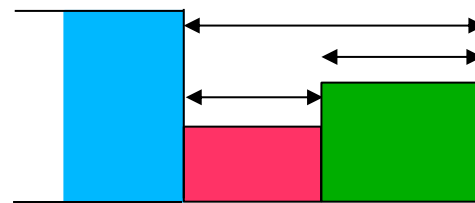


For a first guess on reflectivity data: Fourier backtransformation of  $q_z^4 \cdot I(q_z)$  will show distinct peaks for each oscillation ( $\Leftrightarrow$  distance).

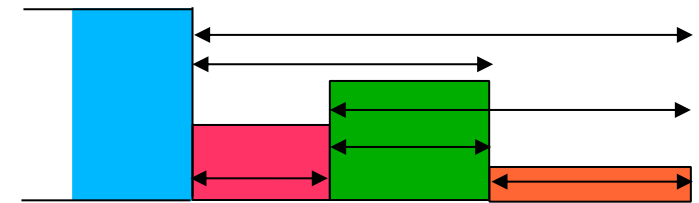
## Maximum number of distances



1 layer : 1

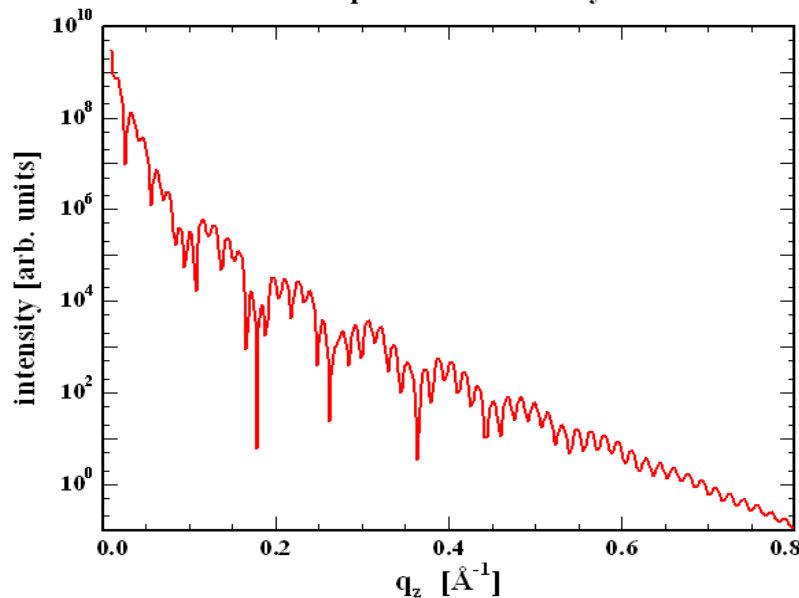


2 layers : 3



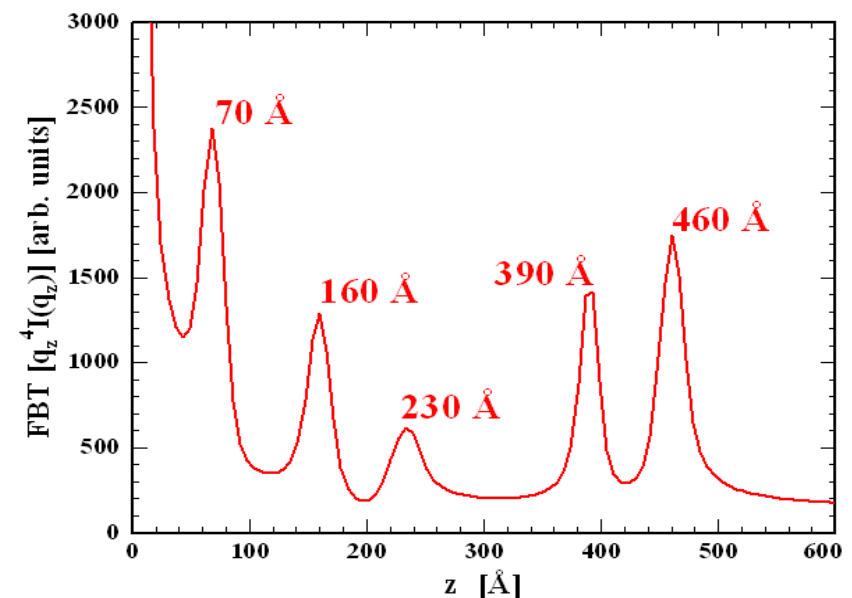
3 layers : 6

example of a reflectivity



FTB  $\rightarrow$

Fourier backtransformation of  $I(q_z) \cdot q_z^4$

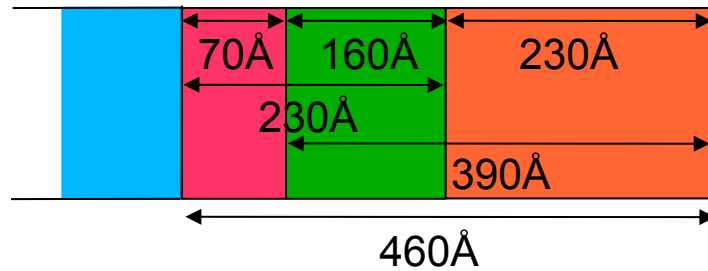
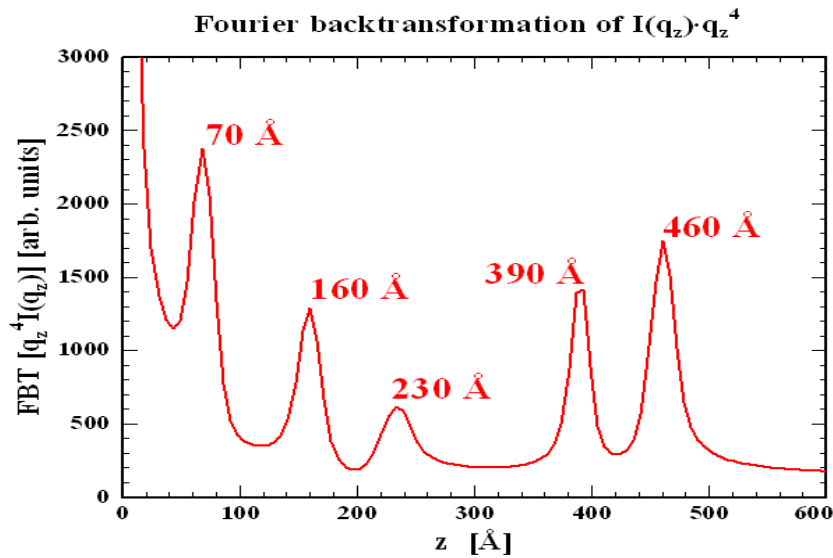




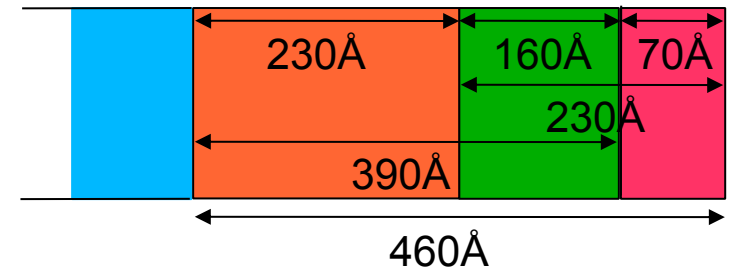
# Only 5 peaks !

Likely a 3-layer system with one layer thickness matching the sum of two neighboring layers.

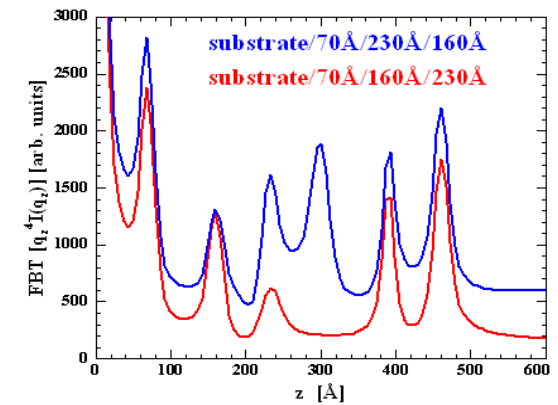
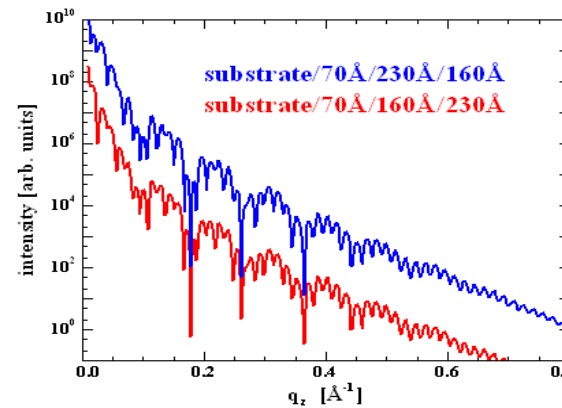
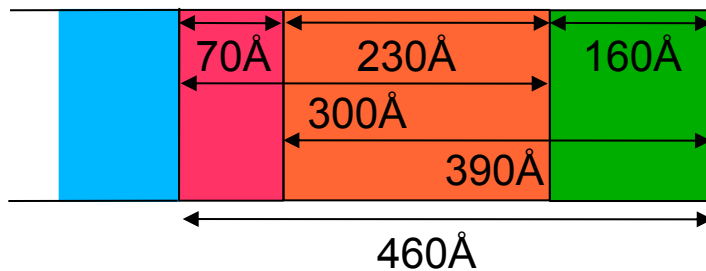
**Two possibilities:**



or



## Result of swapping layers



## c) The Exact Fresnel Formalism (Optical Treatment)

Born approximation diverges for  $q_z \rightarrow 0 \Rightarrow$

The **reflected intensity cannot** be larger than the **incident intensity**.  
 Multiple scattering for small angles have to be taken into account.

Starting point: **Helmholtz equation**

(remember: neutrons can be treated as

waves)

$$\nabla^2 \mathbf{E}(\mathbf{r}) + k_0^2 n^2(\mathbf{r}) \mathbf{E}(\mathbf{r}) = 0$$

$\mathbf{r}$  : vector in space

$\mathbf{E}$  : electrical field for photons / wave function for neutrons

$k_0 = 2\pi/\lambda$  : modulus of the wave vector

$n$  : refractive index

**for reflectivity** :  $n(\mathbf{r}) = n(z)$

**Electron density** (for x-rays) or **scattering length density** (neutrons) translates to the **refractive index** :

$$n(z) = 1 - \delta(z) + i\beta(z)$$

with the **dispersion**  $\delta$  and the **absorption**  $\beta$ .

**X-rays:**

$$\delta(z) = \frac{\lambda^2}{2\pi} r_e \rho(z) \frac{f_0(q_z) + f_{\Re}(\lambda)}{Z}$$

$$\beta(z) = \frac{\lambda^2}{2\pi} r_e \rho(z) \frac{f_{\Im}(\lambda)}{Z}$$

$r_e$  : classical e<sup>-</sup> radius

$\rho$  : e<sup>-</sup> density

$Z$  : number of e<sup>-</sup>

$f_0$  :

formfactor

$f_{\Re} + if_{\Im}$  : corrections to formfactor

**Neutrons:**

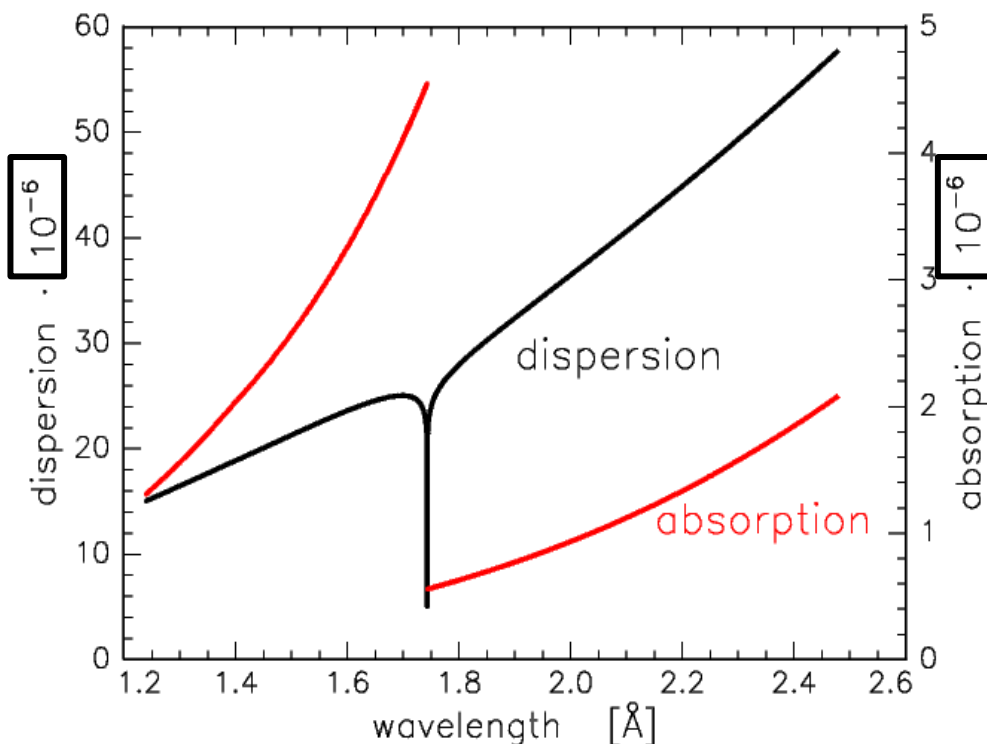
$$\delta(z) = \frac{\lambda^2}{2\pi} N(z) b$$

$\beta$  is usually negligible

$N$  : particle density

$b$  : scattering length

Iron K-edge at 1.7433Å



Mean value of the refractive index:

$$n < 1$$

⇒

total external reflection

⇒

critical angle  $\alpha_c$

$$\alpha_c \approx \sqrt{2\delta}$$

Fresnel reflection coefficient for a single smooth surface:

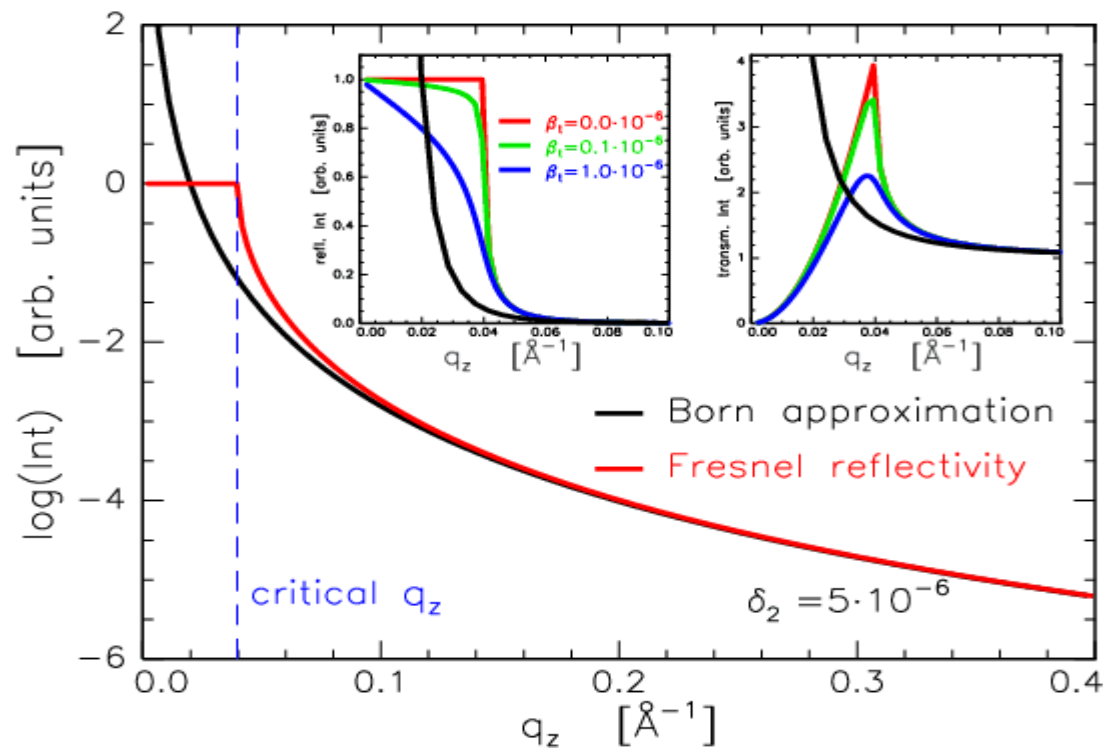
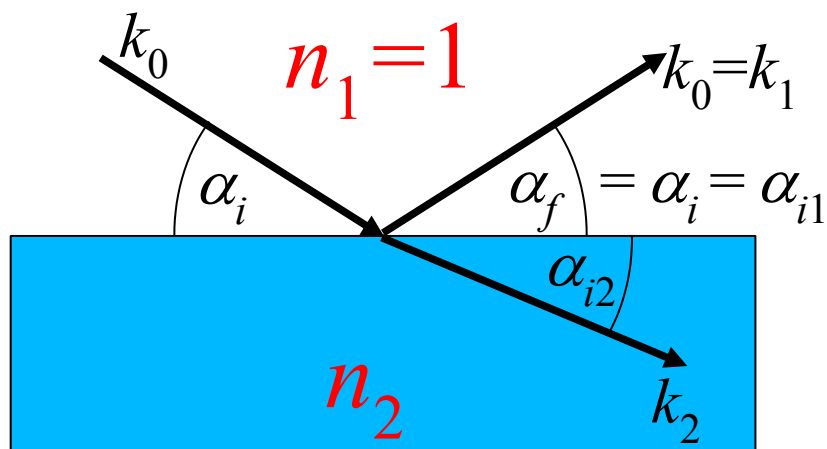
$$r_{1,2} = \frac{k_{z1} - k_{z2}}{k_{z1} + k_{z2}}$$

with

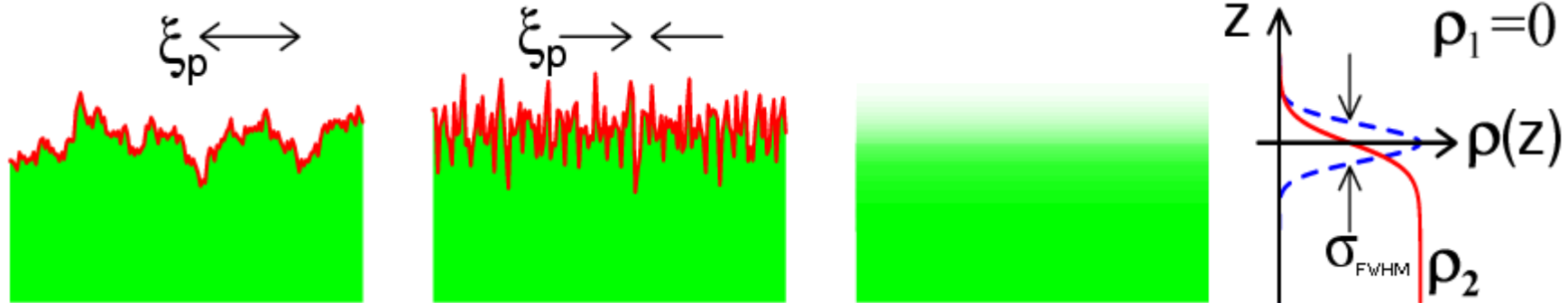
$$k_{z1} = k_1 \sin \alpha_{i1} = k_0 \sin \alpha_i = q_z / 2$$

$$k_{z2} = k_2 \sin \alpha_{i2} = k_0 \sqrt{n_2^2 - \cos^2 \alpha_i}$$

$$I(\alpha_i) = |r_{1,2}|^2$$



If a surface is **rough**, the Fresnel reflection coefficient can be modified.  
 The result depends on the exact probability function of the interface.



**Solids** : Error-function profile  $\Rightarrow$  Gaussian probability function  
**Polymers** : tanh-function profile  $\Rightarrow$   $1/\cosh^2$  probability function

$$\tilde{r}_{1,2} = r_{1,2} \exp(-2k_{z1} k_{z2} \sigma^2)$$

Gaussian

$$\tilde{r}_{1,2} = \frac{\sinh[\sqrt{3} \sigma (k_{z1} - k_{z2})]}{\sinh[\sqrt{3} \sigma (k_{z1} + k_{z2})]}$$

$1/\cosh^2$

# Smooth layer systems (recursive formalism by Parratt)

for each interface  $j$ :

$$r_{j,j+1} = \frac{k_{z,j} - k_{z,j+1}}{k_{z,j} + k_{z,j+1}} \quad k_{z,j} = k_0 \sqrt{n_j^2 - \cos^2 \alpha_i}$$

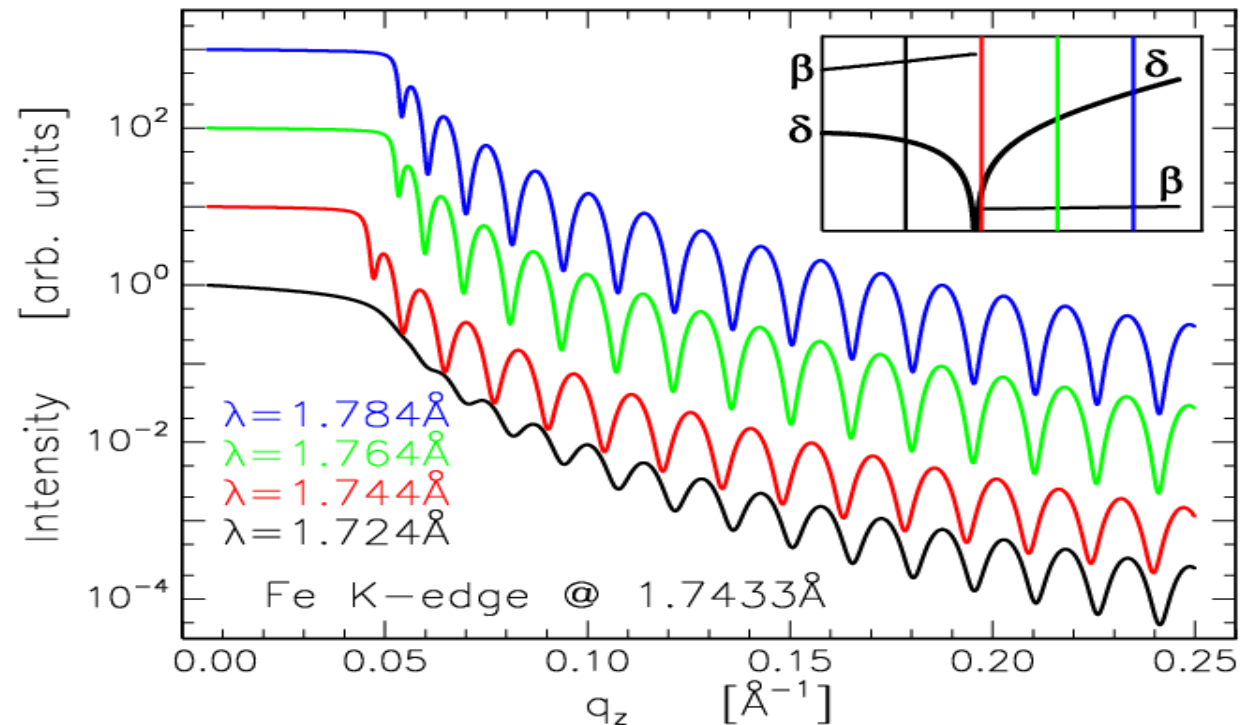
**Recursion:**

starting with  $X_{N+1} = 0$   
 ( $N$ : number of layers)

end of recursion:

$$|X_1|^2 = I(q_z)$$

Fe film (400Å) on Si, no roughness



$$X_j = \exp(-2ik_{z,j}z_j) \frac{r_{j,j+1} + X_{j+1} \exp(2ik_{z,j+1}z_j)}{1 + r_{j,j+1} X_{j+1} \exp(2ik_{z,j+1}z_j)}$$

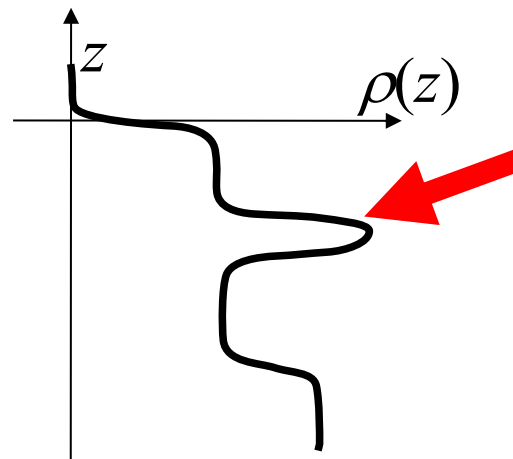
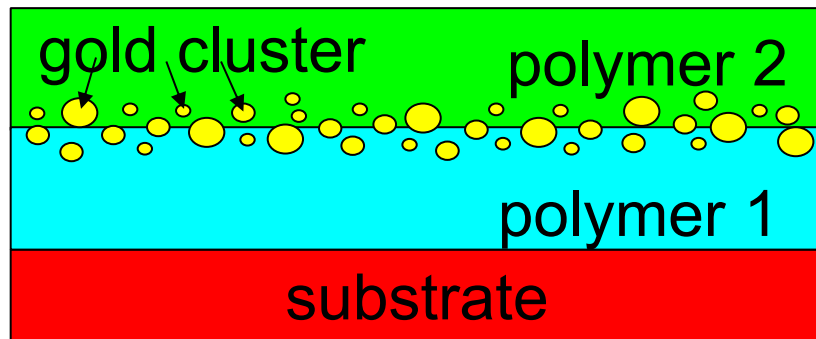
For **rough layer** systems the  $r_{j,j+1}$  can be **replaced** by the  $\tilde{r}_{j,j+1}$

$$\tilde{X}_j = \exp(-2ik_{z,j}z_j) \frac{\tilde{r}_{j,j+1} + X_{j+1} \exp(2ik_{z,j+1}z_j)}{1 + \tilde{r}_{j,j+1} X_{j+1} \exp(2ik_{z,j+1}z_j)}$$

**However, this is only an approximation.**

**It fails for thin layers with large roughness.**

e.g.



This layer can be described by a standard thin film model but the Parratt formalism may fail.

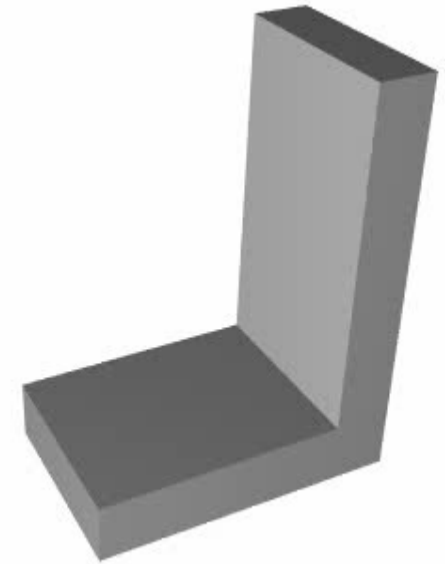
There is a way to get around this problem (see later).

# Experimental part

## 1) The diffractometer

Has many **degrees of freedom** with high accuracy ( $0.001^\circ$  angular resolution /  $0.001\text{mm}$  translational resolution).

Many **slits** are necessary to **define the beam direction** (not discussed here).



### Degrees of freedom

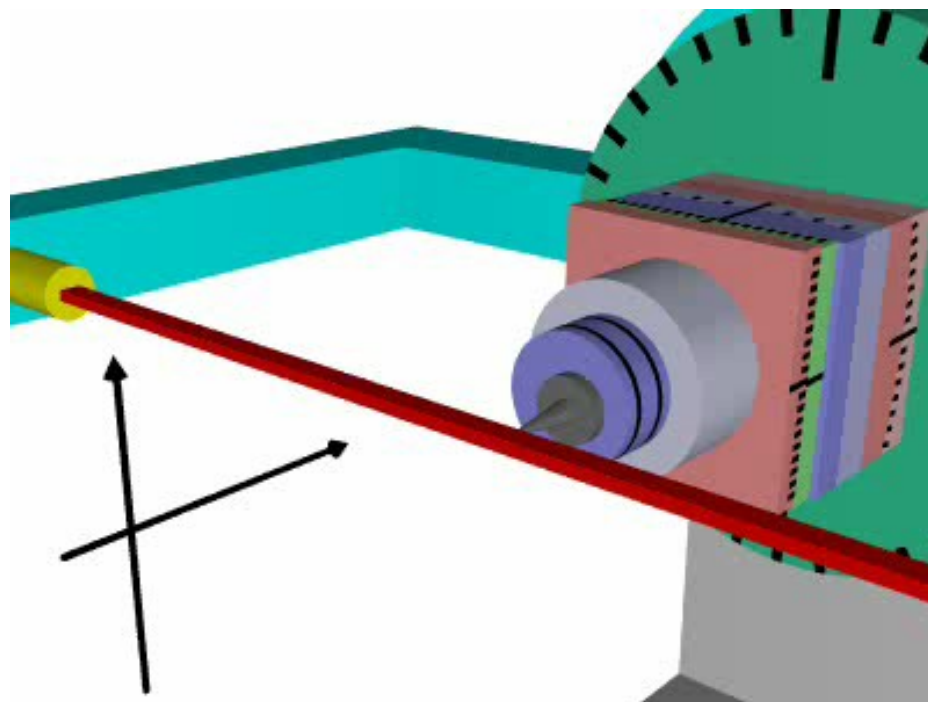
- $2\theta$  : Detector rotation
- $\omega$  : Sample rotation (incident angle)
- $\chi$  : 1. Euler angle (align surface parallel)
- $\phi$  : 2. Euler angle (not used for reflectivity)
- $y$  : Sample movement up↔down
- $x$  : Sample movement along the beam
- $z$  : Sample movement horizontally
- $gy$  : Goniometer movement up↔down



## 2) Alignment of the sample

### Goal

Put the center of the sample surface to center of rotation (marked by the beam after centering the diffractometer).



### Procedure

- 1) Scan the primary beam without the sample. Note the intensity  $I_0$  and the width  $\sigma$  and go with  $2\theta$  to the maximum. Calibrate this to 0.
- 2) Scan the sample in  $y$ -direction. Move  $y$  so that the sample cuts half of the beam.
- 3) Scan  $\omega$ . Find the maximum, go there and calibrate to 0.
- 4) Redo step 2).
- 5) The  $\omega$ -scan may not look symmetric. Move the sample in  $x$ -direction until it is.
- 6) Go to some  $\omega-2\theta$  value (e.g.  $\omega=1^\circ$ ,  $2\theta=2^\circ$ ), scan  $\omega$  and go to the maximum. Calibrate this as  $2\theta/2$ . This is much more accurate than step 3).
- 7) If the width of 6) is **not**  $\sigma/2$  the sample is bent and has to be cut in smaller pieces!
- 8) Scan  $\chi$  widely and go to the maximum to make the surface parallel to the beam.

# Techniques for refinement

## 1) Standard technique

- Take the data and have a **qualitative look** at it.
- **Parametrize a density profile** by **film thickness, averaged film densities and interface roughnesses** which may match the data. So create a model of the system.
- **Take into account** all external parameters (**resolution of the diffractometer, background, size of the beam, size of the sample**) and include them into the model.
- Take a **reasonable assumption** on the parameters which may match the sample conditions best (**preknowledge**) and **calculate a reflectivity** using the Parratt formalism with modified Fresnel reflection coefficients.
- **Optimize  $\chi^2$**  under the constraint of physical reasonability.

$$\chi^2 = \sum_{j=1}^M \left( I_{j, \text{Data}}(q_z) - I_{j, \text{Model}}(q_z) \right)^2 \quad \text{with } M \text{ data points}$$

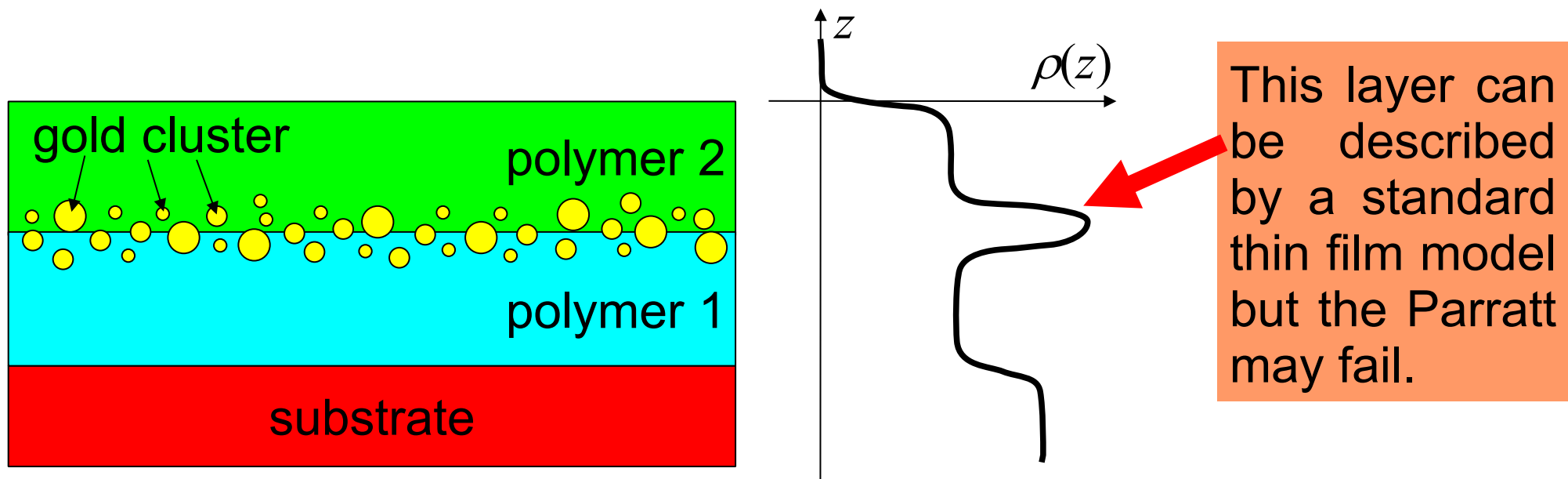
## 2) Effective density model

The standard technique **usually works well**.

It **fails** if the system contains **thin layers with roughnesses equal or larger than the film thickness** (incomplete layers).

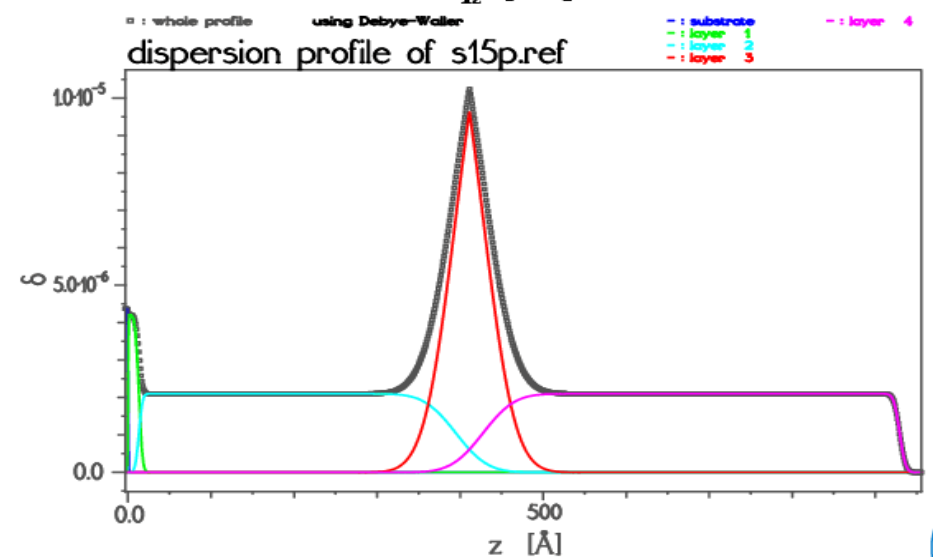
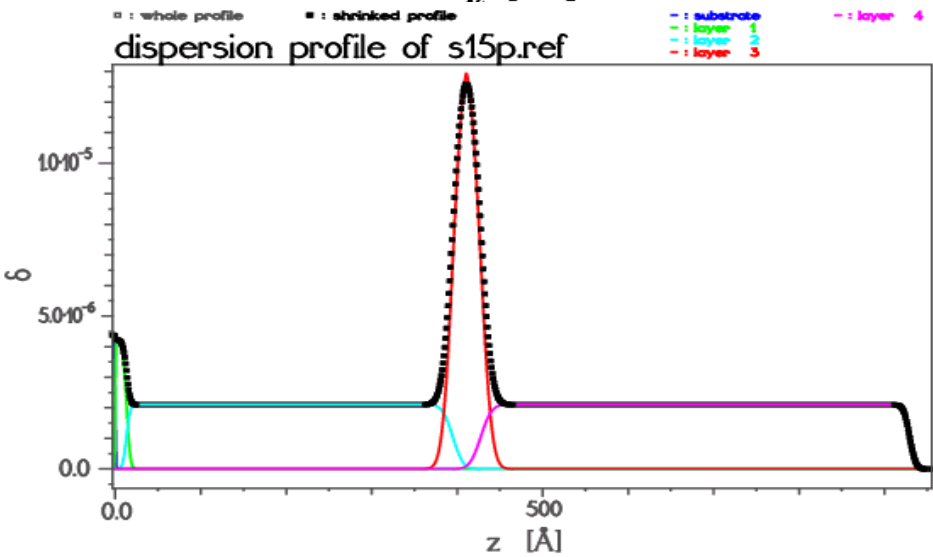
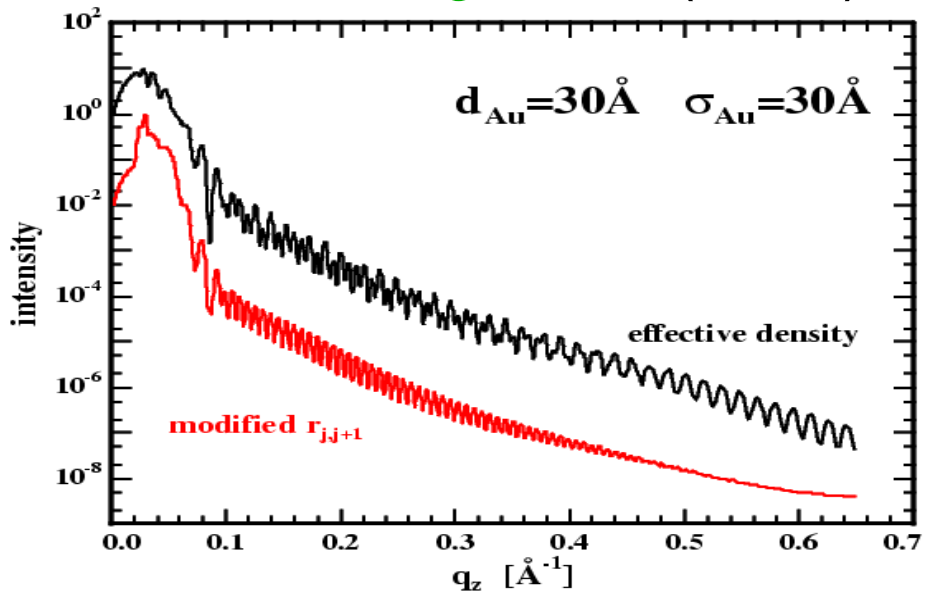
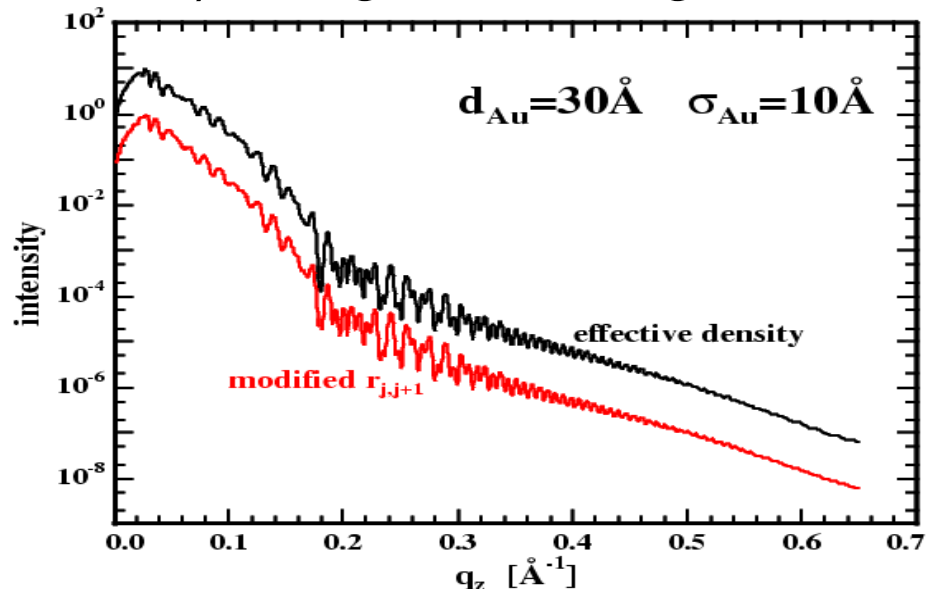
**Reason: Interfaces cannot be treated separately any more.**

**Example:** Thin (30Å) gold layers embedded in polymer matrices

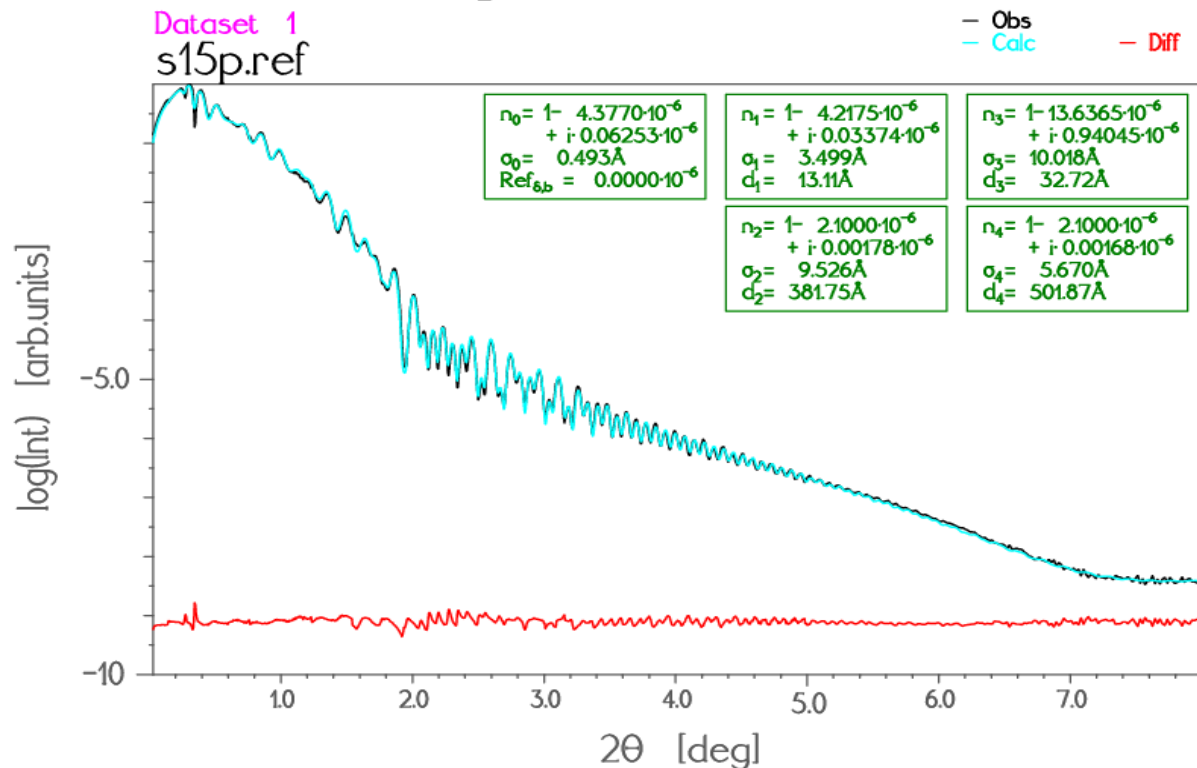
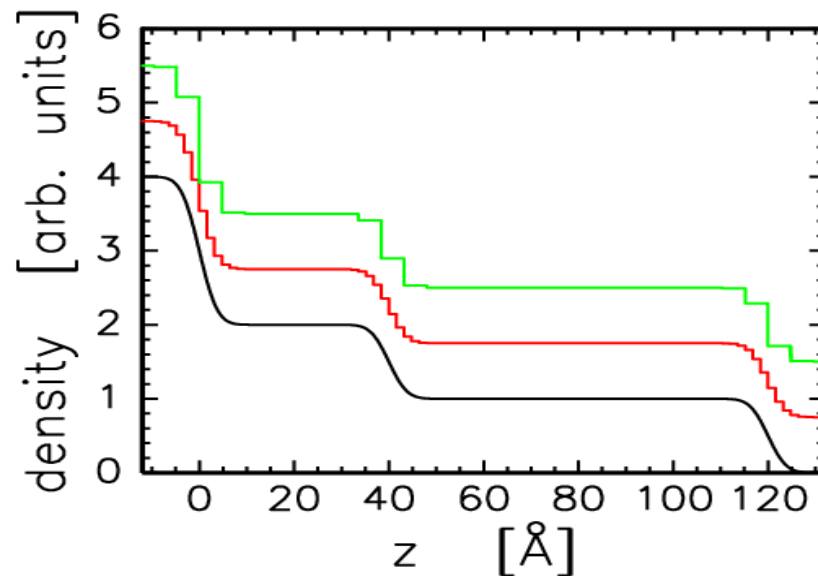
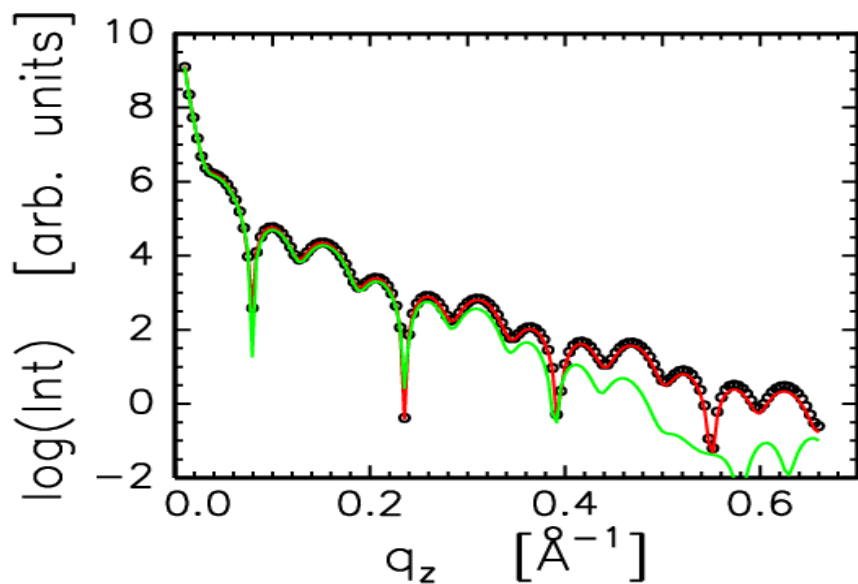


# Reflectivity can be calculated by the effective density model.

- 1) calculating the whole density profile first
- 2) slicing into many very thin completely smooth sublayers
- 3) using this slicing for the iterative Parratt algorithm (slow!)



The slicing has to be **adapted** to the  $q_z$ -range which has been covered.



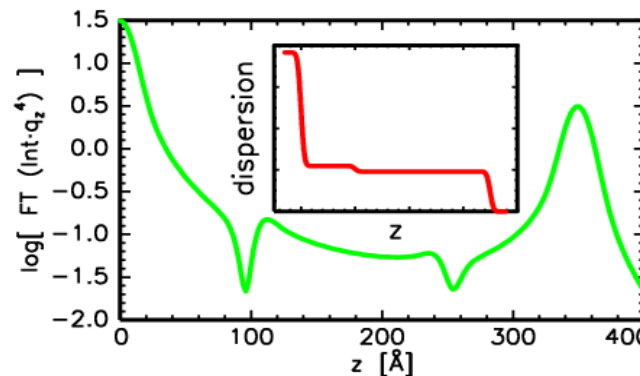
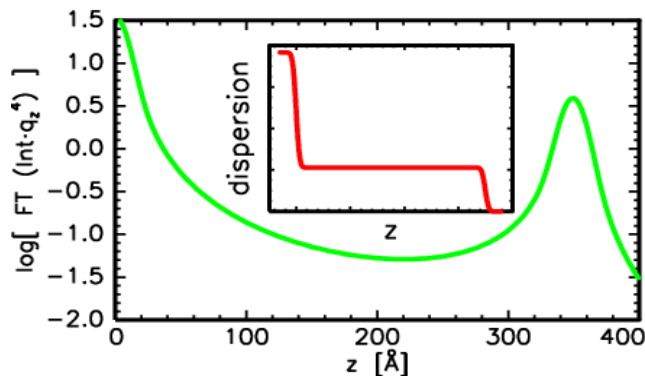
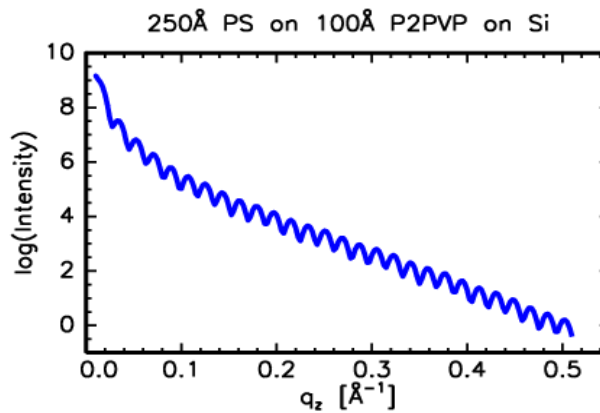
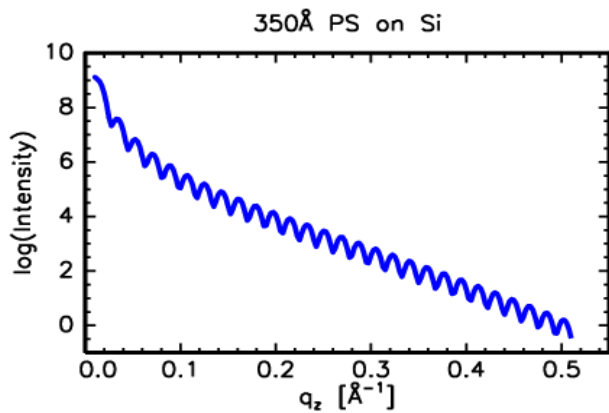
Data and fit of a  
 Si-PSSA(15%)-Au-PS  
 thin film system  
 (effective density model)

red curve is the difference

### 3) The Fourier method

To **increase** the sensitivity to **low contrast** interfaces: Include the Fourier backtransformation of  $I(q_z)$  (**Patterson function**  $P(z)$ ) to the refinement.

$$P(z) = \left| \int_{q_{z,low}}^{\infty} q_z^4 I(q_z) \cos(q_z z) dq_z \right|^2 \quad \Rightarrow \quad I(q_z) \propto \frac{1}{q_z^4} \left| \int \frac{d\rho(z)}{dz} \exp(iq_z z) dz \right|^2$$



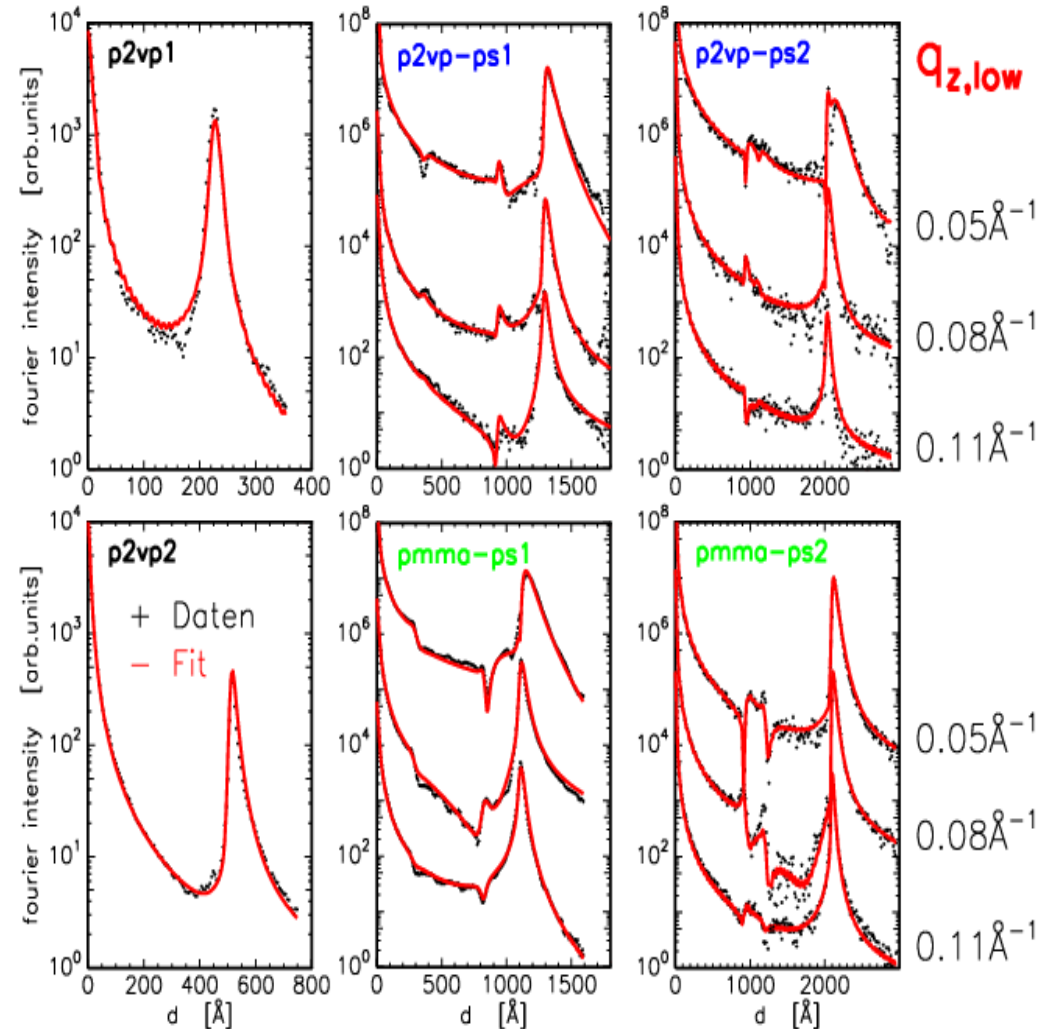
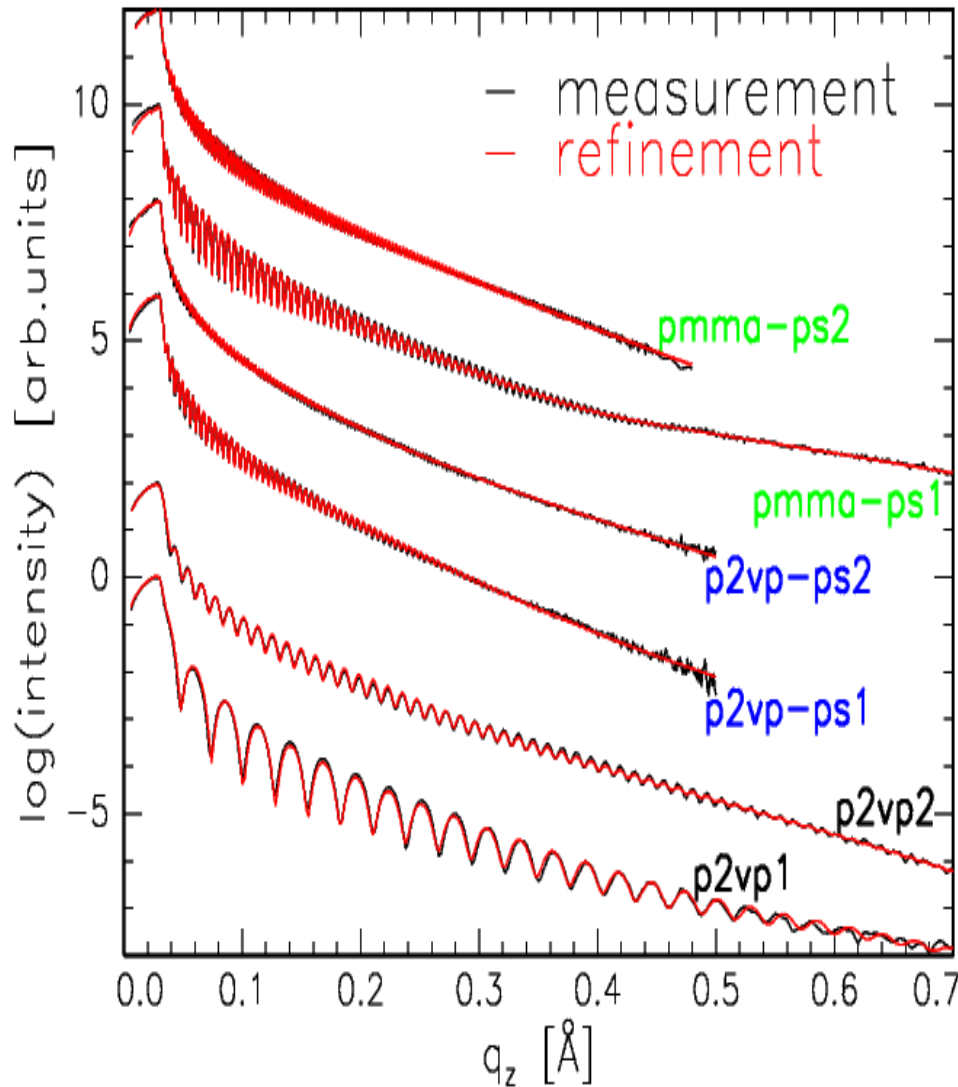
Position of the peaks/dips  
 ⇒  
 Layer thickness

Shape+intensity  
 ⇒  
 Probability function of the interface



# Polymer Mono- and Bilayers @ 11keV

$$\delta_{Si} = 4.03 \cdot 10^{-6} \quad / \quad \delta_{PS} = 1.92 \cdot 10^{-6} \quad / \quad \delta_{P2VPP} = 2.00 \cdot 10^{-6} \quad / \quad \delta_{PMMA} = 2.17 \cdot 10^{-6}$$





# Summary

- . X-ray or neutron reflectometry is a very helpful tool to investigate thin layer systems.
- . The reflectivity is basically sensitive to the density profile perpendicular to the sample surface.

$$I(q_z) \propto \frac{1}{q_z^4} \left| \int \frac{d\rho}{dz} \exp(iq_z z) dz \right|^2$$

- . Special care has to be taken when aligning the samples on a diffractometer.
- . To successfully analyze the data often special tricks have to be applied.